

TelePreview: A User-Friendly Teleoperation System with Virtual Arm Assistance for Enhanced Effectiveness

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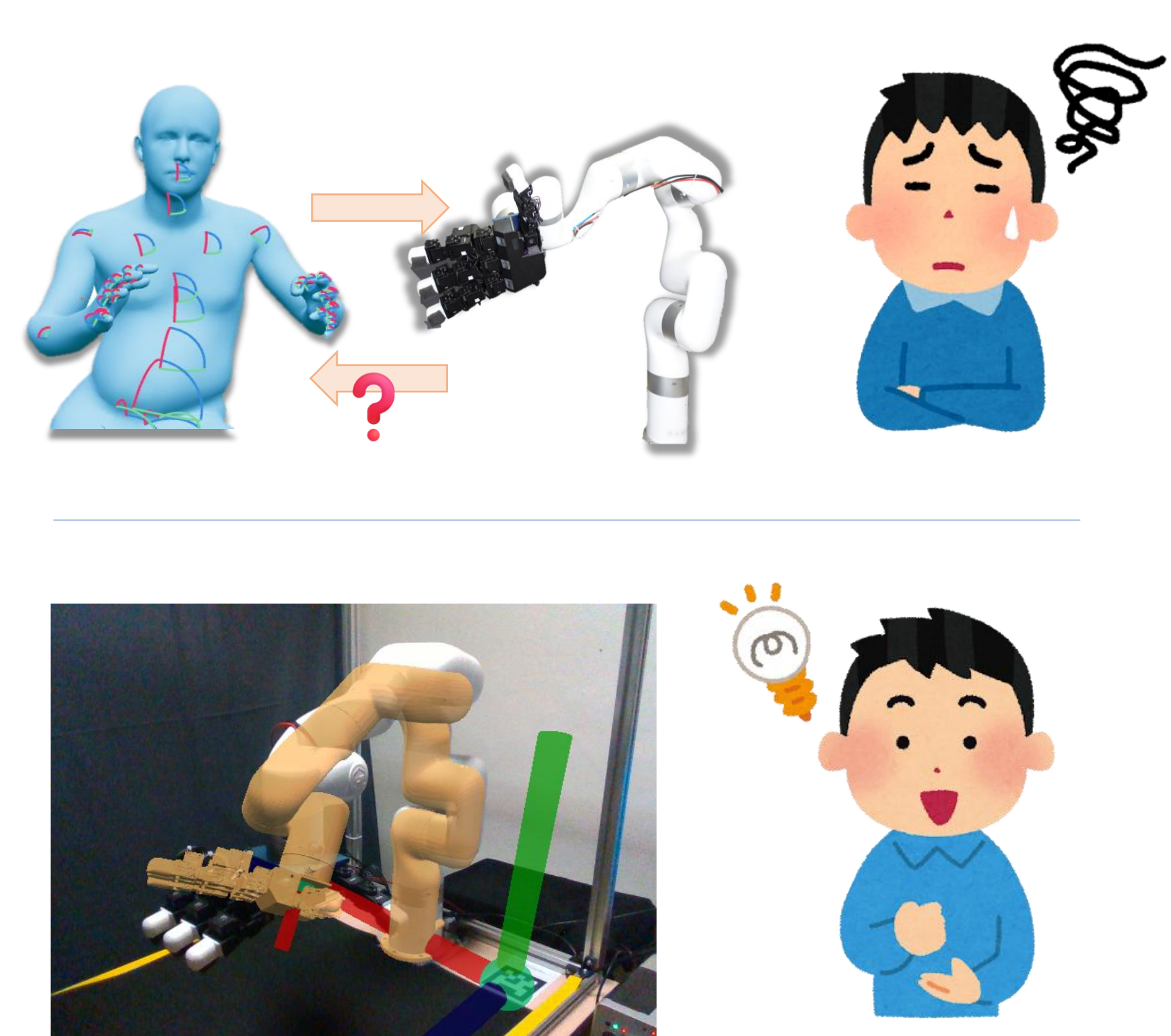


Motivation

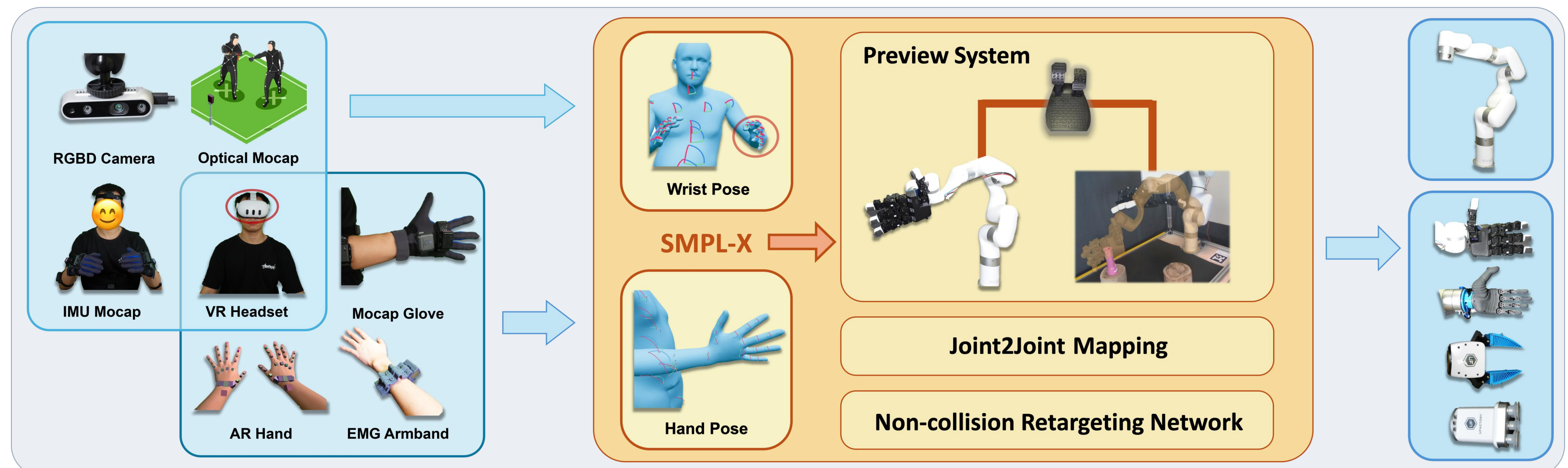
Teleoperation serves as a **powerful method** for collecting on-robot data essential for robot learning from demonstrations. The **intuitiveness and ease of use** of the teleoperation system are crucial for ensuring high-quality, diverse, and scalable data.

However, Teleoperation systems **lack intuitive feedback** to help operators understand how their commands will translate into robot actions.

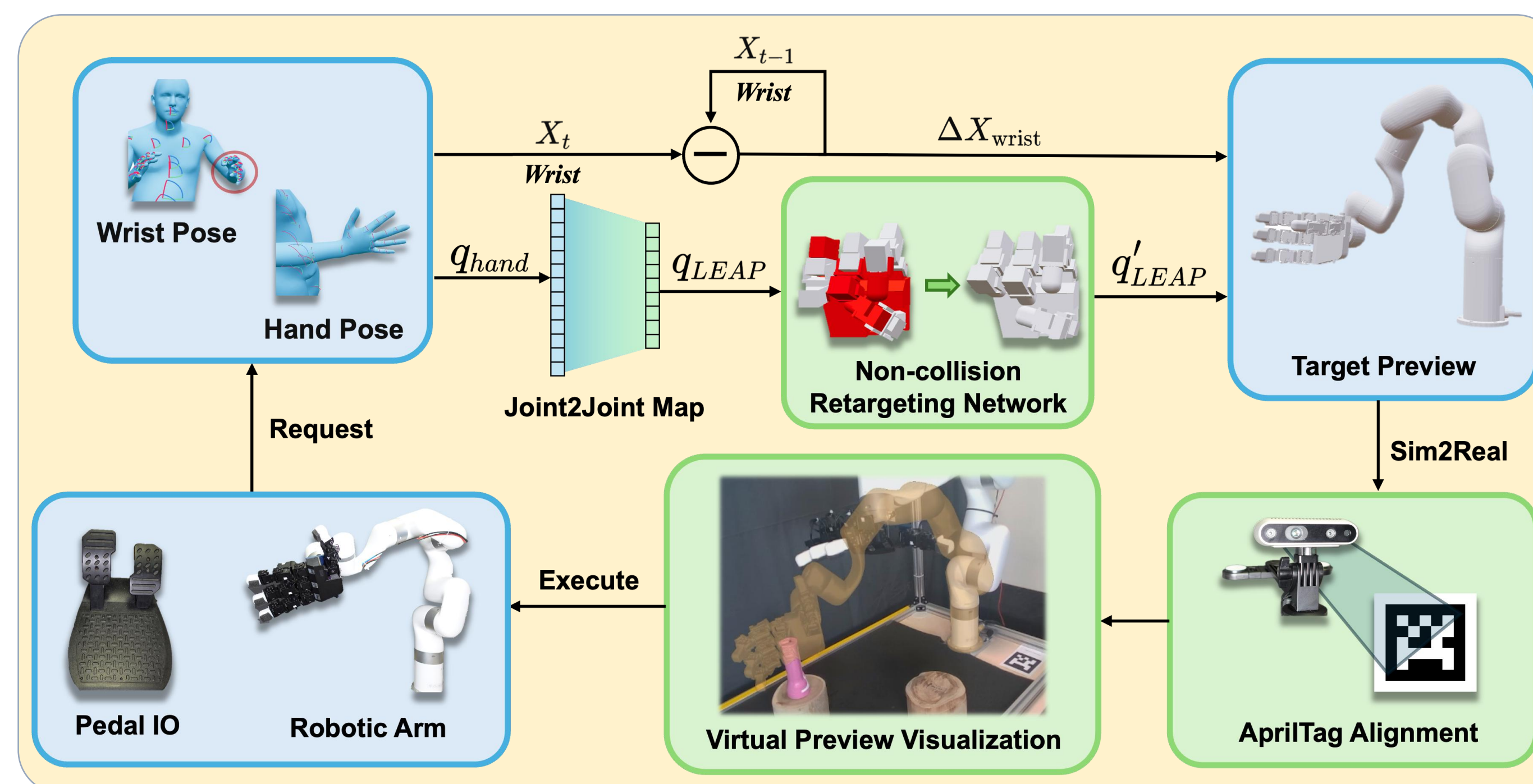
“It already fails when I notice that...”



Framework



Workflow



Framework Overview: TelePreview includes (1) diverse input devices (e.g., RGB-D, IMU suits, VR/AR, EMG) to capture motion; (2) a processing pipeline using SMPL-X, joint mapping, and non-collision retargeting to generate robot-ready poses; and (3) support for various robot platforms.

Workflow: User wrist and hand poses are mapped to robot joints via SMPL-X-based processing. A visual preview ensures safe, accurate execution. AprilTag calibration aligns virtual and real robots.

Contribution

Interactive Visual Assistance: A preview interface improves teleoperation accuracy and usability for all users.

Low-Cost System: High-performance setup using inertial mocap and gloves for under \$1,000.

Easy Hardware Adaptation: Adapts to new devices by tuning a few interpretable parameters.

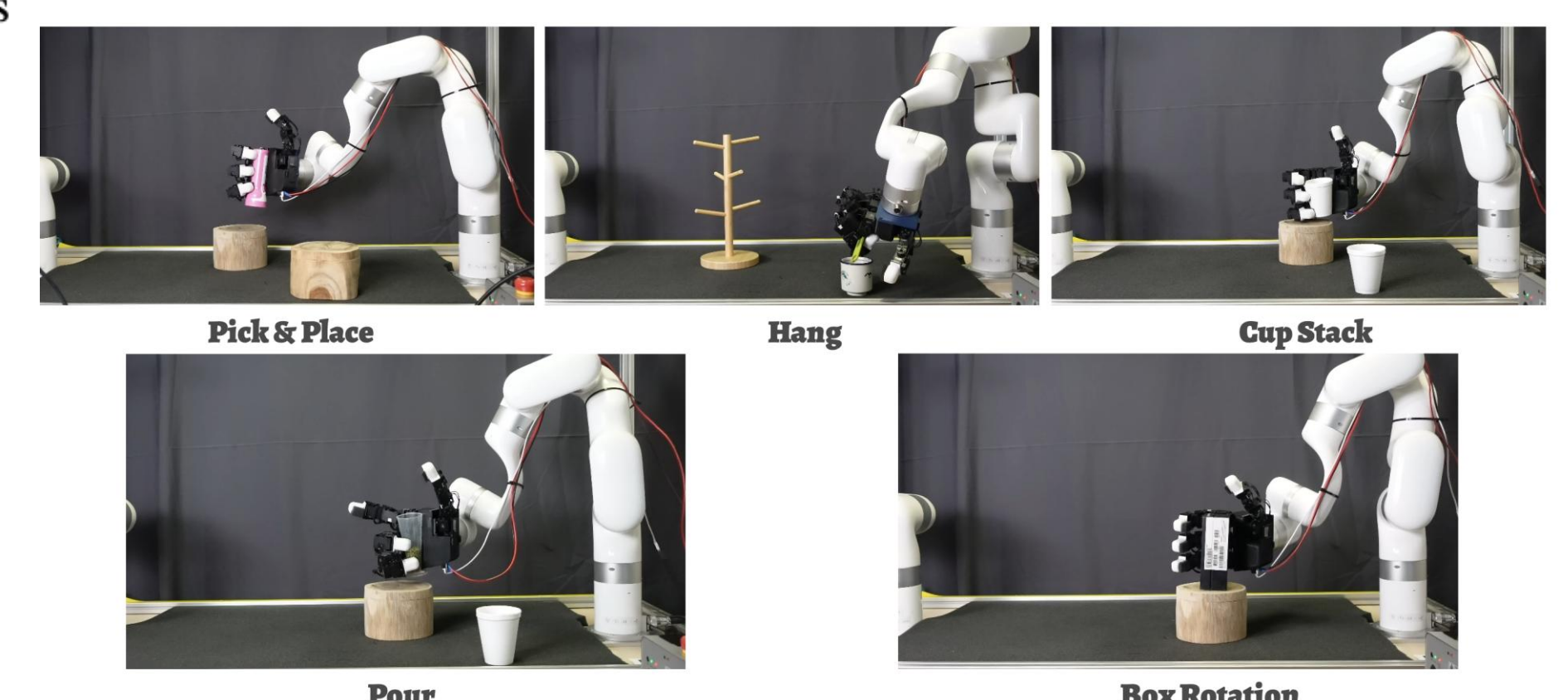
Experiments

Task	TelePreview	Open Teach [1]	AnyTeleop [3]	Telekinesis [32]
Pick & Place	1.0	0.8	1.0	0.9
Hang	0.9	-	-	-
Pour	1.0	0.8	0.7	0.7
Box Rotation	1.0	-	0.6	0.6
Cup Stacking	1.0	-	0.7	0.3

TABLE I: **Real Robot Teleoperation Results** We mark tasks they did not attempt or do not support with “-”. Success rates for Open Teach [1] reflect expert performance.

End-Effector	w/o Preview	w/ Preview	Improvement
LeapHand (16-DoF) [10]	23.6 ± 4.7	13.6 ± 3.2	-10.0
Parallel-jaw Gripper (1-DoF)	16.8 ± 1.7	14.2 ± 1.4	-2.6
Vacuum Gripper (binary)	15.2 ± 1.9	13.7 ± 1.3	-1.5

TABLE III: **GENERALIZABILITY ACROSS END-EFFECTORS.**



Task	Success Rate			Average Success Execution Time (s)		
	w/o preview	w/ preview	Difference ↑	w/o preview	w/ preview	Difference ↓
Pick & Place	0.6	1.0	+0.4	23.56±4.65	13.55±3.17	-10.01
Hang	0.6	1.0	+0.4	29.30±8.18	30.83±3.65	+1.53
Pour	0.9	0.8	-0.1	43.20±6.73	36.13±5.86	-7.07
Box Rotation	0.6	0.8	+0.2	30.47±14.08	19.12±3.32	-11.35
Cup Stacking	0.5	1.0	+0.5	31.54±6.04	18.91±1.29	-12.63

TABLE II: **Effect of Preview Assistance on New User Performance.**

Table I — Performance vs. Baselines:

TelePreview achieves near-100% success on fine-grained tasks, outperforming OpenTeach, AnyTeleop, and Telekinesis—especially on complex tasks like **Hang**, where others failed.

Table II — New User Benefit:

Preview mode boosts success rates and reduces execution time for novices. In **Cup Stacking**, success rose from 50% to 100%, and time dropped by 12.6s.

Table III — Hardware Adaptability:

TelePreview improves performance across various end-effectors, with the largest gain on a 16-DoF robotic hand—showing strong generalizability to new platforms.

Conclusion

TelePreview offers a low-cost, high-precision teleoperation system with visual preview. It outperforms existing methods, helps new users succeed faster, and generalizes well across hardware—making advanced teleoperation more accessible and reliable.



Project Page

